

ELECTRONIC ARTS™



PlayStation

NTSC U/C

PlayStation



CONTENT RATED BY ESRB

SLUS-01083



TRANSWORLD
STANCE





WARNING:

READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

Handling Your PlayStation Disc:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

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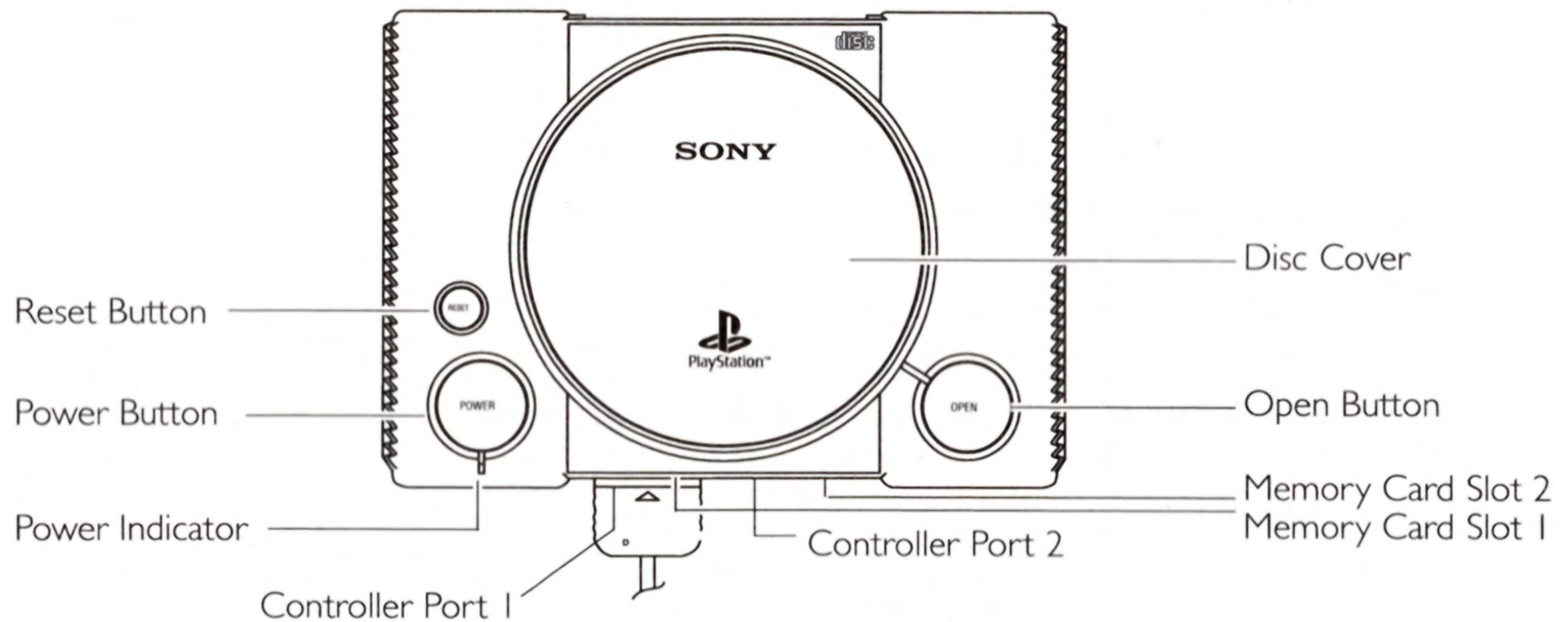
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FOR MORE INFO about this title, check out www.StreetSk8er.com.
For info on other titles, visit Electronic Arts™ on the web at www.ea.com.



STARTING THE GAME

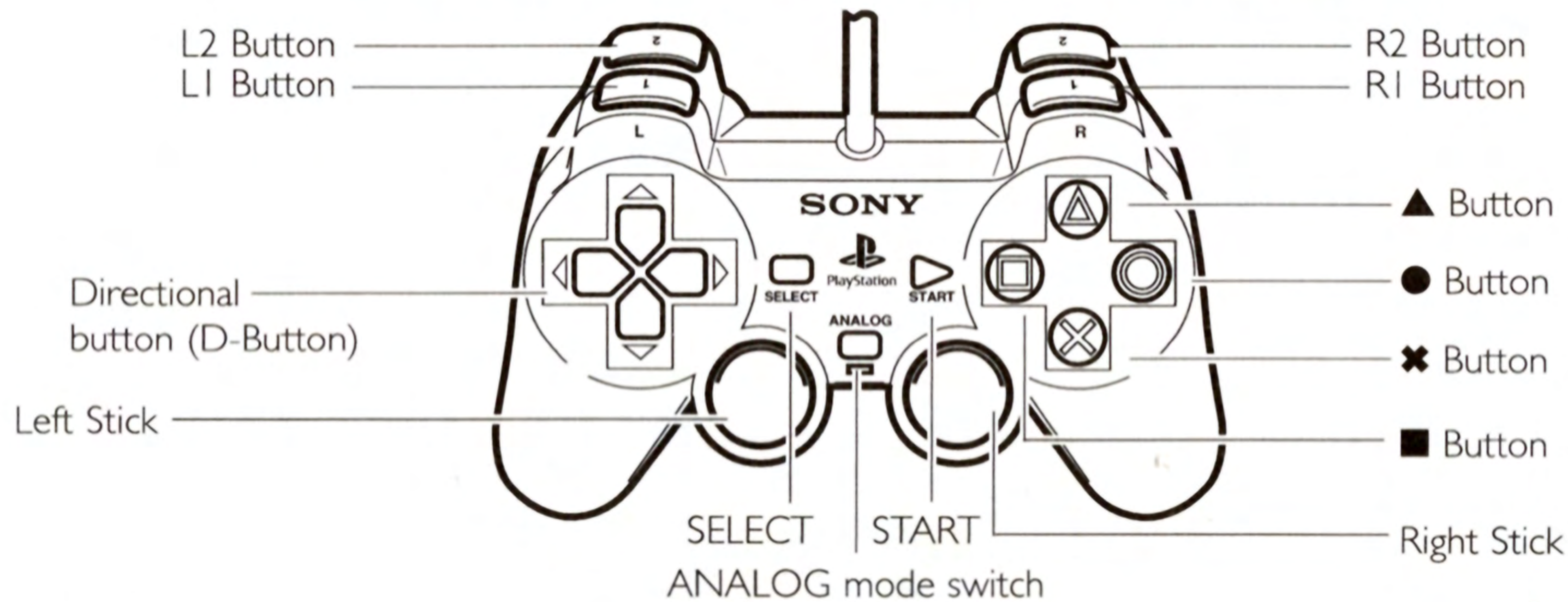


1. Set up your PlayStation® game console according to the instructions in its Instruction Manual. **Make sure the power is OFF before inserting or removing a compact disc.**
2. Insert the *STREET SK8ER 2* disc and close the Disc Cover.
3. Insert game controllers and turn ON the PlayStation game console. The *STREET SK8ER 2* Title screen appears.
4. At the Title screen, press **START** to access the Main menu (➤ p. 5).



NOTE: To perform a soft reset, press and hold **START + SELECT** for two seconds.

BASIC CONTROLS



BASIC COMMAND SUMMARY

AUTOMATIC CONTROLS

Turn Left/Right	D-Button ↔ or Left Stick ↔
Gain Speed/Crouch	●
Ollie (jump)	Hold to power up, then release ✕
Reduce Speed/Stop	■ (hold to stop)
Switch Stance	L1/R1
Grind (on an edge or lip)	▲
Perform Tricks	Hold to power up, then release ✕ + D-Button or Left Stick
Exit Pool or Pipe	Press and hold D-Button or Left Stick ↑

MANUAL CONTROLS

Turn Left/Right	D-Button ↔ or Left Stick ↔
Gain Speed/Crouch	●

Ollie (Jump)	Hold to power up, then release ✕
Reduce Speed/Stop	■ (hold to stop)
Switch Stance	LI/RI
Grind (on an edge or lip)	▲
Kick Tricks	Hold the combinations listed below and release ✕ to send the board spinning. ✕ + L2 ✕ + R2 ✕ + L2 + R2 ✕ + L2 + D-Button (or Left Stick) ↓ ✕ + R2 + D-Button (or Left Stick) ↓ ✕ + L2 + R2 + D-Button (or Left Stick) ↓
Grab Tricks	D-Button or Left Stick ⇕ ↔ + ▲, ● or ■
Exit Pool or Pipe	Press and hold D-Button or Left Stick ↑

MAIN MENU CONTROLS

Scroll through the menu choices	D-Button ⇕ or Left Stick ⇕
Select a choice	✕
Go back one selection	▲

INTRO

Just when you thought it was safe to deem yourself worthy of the highest skateboarding accolades, Electronic Arts delivers an all-new selection of pro-worthy runs for you to master (or give yourself a face-lift while trying). *STREET SK8ER 2* features fresh Half Pipe, Bowl, and Big Air events, as well as all new street courses and parks.

Grab your lid, strap on your elbow savers, and show 'em who's numero uno in the new Millennium.

GETTING STARTED

Ready to hit the streets? First, you have to start at the Main menu.

MAIN MENU

- ↳ To start a session, D-Button \updownarrow to highlight the play mode you want, then press \times .
- ↳ To customize your game options, select OPTIONS. (➤ *Options* below.)

OPTIONS

At the Options screen, you can load/save a game, view the best scores, or adjust your trick angle.

- ↳ To select an option, D-Button \updownarrow to highlight it, then press \times .

MEMORY CARD	Load a saved game. (➤ <i>Saving and Loading</i> on p. 16.)
CONTROLLER	Adjust the controller settings to fit your style.
SOUND OPTIONS	Choose your tunes and tweak the sound FX levels.
TRICK CAMERA	Camera moves to different angles when tricks are performed.
HIGH SCORE	Take a look at who holds the top spots on the leader board.
EXIT	Exit this menu and return to the Main Game Menu.

PLAYING STREET SK8ER 2

Here's the lowdown on each of the modes which promise a challenge to even the best thrasher.

MODES

STREET SK8ER 2 delivers five styles of play to test your worthiness and showcase your sick moves.

COMPETITION	Skate against the clock in five pro-worthy street events and five vert courses.
FREE SKATE	Go insane without the pressure of the clock.

STREET SKATER 2

MULTIPLAYER

Go lid-to-lid in either split-screen or Single Event Competition mode.

POOL DUEL

Compete against a friend in split-screen mode.

CREATE A PARK

Build your own skate park! (➤ *Creating Your Own Park* p. 13.)

COMPETITION RUNS

NORMAL

Complete all stops of this Street and Vert combo to acquire more character attributes, max out your trick level, and unlock some new courses and modes (including Street and Vert) and hidden characters.

STREET

It's just you and the street courses in Street Competition mode. There's no opportunity to gain extra time to help in your conquest of these streets.

VERT

You must reach the set point value in order to clear each stage.

You can earn attribute points which can be used to boost your skater's abilities during the course of the competitions.

(➤ *Adrenalizing Your Skater* on p. 9.)



NOTE: Street and Vert competitions are not available until the Normal competition has been completed. Manual controls are strongly suggested for Street and Vert competitions.

FREE SKATE

Skate your favorite course, providing you've unlocked it in the Competition.

MULTIPLAYER

Two players can play split-screen or Single Event Competition mode, three to four players play Single Event Competition mode only. Load your favorite character into any Multiplayer or Pool Duel battle!! (➤ *Saving and Loading* on p. 16).

POOL DUEL

Two players go head-to-head in this game of big air, big spills, and a bit of strategy. Smash your color box and you get a point. Smash your buddy's box, and he loses a point.



STARTING YOUR RUN

After you select Free Skate or Multiplayer, the Course Select screen appears. It's now time to choose your challenge.

CHOOSING A COURSE

At the Course Select screen, pick the park you want to conquer. You can only choose from the courses you have unlocked.

➤ To select a course, D-Button ↔ to highlight the course, then press ✕. The Skater Select screen appears.



NOTE: The Course Select screen does not appear in Competition or Pool Duel modes.

SELECTING A SKATER

Check out each skater's stats in five categories: Max Speed, Acceleration, Cornering, Power, and Jumping ability.

The screenshot shows the 'SKATER SELECT' menu for 'Competition' mode. The difficulty is set to 'Easy Mode 0/6'. A skater named Manny is selected, with a 'Trick Level 3' and 'Stance' set to 'Regular'. The skater's stats are as follows:

Category	Progress	Value
MAXSPEED	████████████████████	4 / 15
ACCELERATE	████████████████████	4 / 15
CORNERING	████████████████████	4 / 15
POWER	████████████████████	4 / 15
JUMP	████████████████████	4 / 15

The skater's profile includes: Age: 25, Place of Birth: BRONX, NEW YORK, Height: 6'0", and Weight: 155 lbs. The skater's name is MANNY, and the stance is Regular. The screen also shows control options: select (D-Button), ok (X), and exit (Triangle).



NOTE: Power helps you stay on your feet. The more power you have, the harder it is to fall.



SKATER SETUP

Set up your skater to fit your style. Once you are ready to go, just select Skate, and get ready to grind and rip up the courses.

- BOARD SELECT** Select your board from Powell skateboard designs and other custom boards.
- CONTROL STYLE** Select Automatic controls for ease, or Manual for full control of your skater.
- TRICK LIST** Take a look at the list of moves at your command.
- NAME EDIT** Change your skater's name to personalize your character.
- LOAD SKATER** Insert your favorite saved character into any Multiplayer or Pool Duel skate.

The Load Skater function is available in Multiplayer and Pool Duel modes only.

The screenshot shows the 'SKATER SETUP' menu with the 'Name Edit' option selected. The name 'COREY' is entered in the text field. A keyboard overlay is visible below the text field, with the letters 'COREY' highlighted. The keyboard has three rows: uppercase letters A-S, uppercase letters T-Z followed by lowercase letters a-k, and lowercase letters m-z followed by punctuation marks. Below the keyboard are three buttons: 'select' (a D-pad), 'ok' (a button with an 'X' symbol), and 'cancel' (a button with a triangle symbol). Arrows point from the text instructions to the keyboard and the 'ok' button.

Keyboard to select personalized name

Use the D-Button \leftrightarrow \updownarrow to highlight letters

Press **X** to select highlighted letters

When finished editing name, highlight "OK" and press **X**.

Load Skater Function

This feature allows you and another player to load your separate characters from separate Memory Cards into the same game.

- ↳ From the Skater Setup screen, select LOAD SKATER.
- ↳ Insert the Memory Card containing the skater you want to load into the selected Memory Card Slot of the PlayStation game console.
- ↳ Choose the Memory Card Slot you want, then press **X**.
- ↳ All characters from that Memory Card are then loaded. You will now be able to select your character in the Select a Skater screen.
- ☐ This Load Skater function is available in Multiplayer and Pool Duel modes only.

ADRENALIZING YOUR SKATER (SKATER SETUP SCREEN)

As you make your way through the Competition mode, you earn character attribute points, which can be used in later rounds to upgrade your skater's abilities.

- ☐ You can upgrade Skaters' attributes the first time through a Competition mode run only.

PRESIDING OVER THE PARKS

After setting up your game, it's time to put the polyurethane to the pavement!

DISPLAY/GAME SCREEN

The following stats appear on-screen for the duration of your session.



STREET SKATER 2



COMPETITION

TIME LIMIT

Time remaining to reach the next Checkpoint.

CLEAR SCORE

The amount of points required to clear the stage.

HIGH SCORE

Displays the highest score.

TRICK SCORE

Current point total for your run.

SPEED

The Arrow indicates your rate of speed.

TRICK NAME

Name of trick currently performed.

FREE SKATE

TRICK SCORE

Current point total for your run.

SPEED

The Arrow indicates your rate of speed.

TRICK NAME

Name of trick currently performed.

CHECKPOINTS

If you don't reach the course Checkpoints within the allotted time, you'll be disqualified. But, reach the Checkpoints in time, and you'll be awarded extra time. Go, Go, Go!

☐ If you run out of time, you have the option to retry the race.

PAUSE GAME/QUIT

↪ To pause your session, press **START**. The Pause menu appears.

↪ To continue your session, select **CANCEL**.

↪ To quit the game, select **EXIT**.



NOTE: When in Free Skate mode, the user can select **RESTART** to begin the run again.

COMPETITION RESULT SCREEN

This screen appears after you complete a Competition street stage.

TRICK SCORE	173 PTS	Trick points
TIME BONUS	2281 PTS	Time bonus points
STAGE TOTAL	2454 PTS	Total points accumulated
SKATER'S TOTAL POINTS	2454 PTS	Total Competition points accumulated

BONUS STAGE RESULT SCREEN

The better you perform in the Bonus Stage, the more bonus time you receive in your next Normal Competition stage.

REPLAYS

Right after you complete a course, *STREET SK8ER 2* replays your session.

↳ To turn slow motion ON/OFF, press ▲.

↳ To pause or continue a replay, press ■.

↳ To exit a replay, press ✕.

TRICKS

Our judges want to see you daredevil it any way you can—Hey, if you can pull it without planting it, we'll reward you.



NOTE: With Manual control you can invent new tricks by combining trick variations using a combination of button assignments.

AUTOMATIC TRICK CONTROLS

To launch a trick:

1. Skate up a quarterpipe or ramp.
2. Hold ✕ to power up, then as you reach the lip (or edge) release ✕ + D-Button ←, →, ↑, or ↓.
 - The trick you perform depends on your speed, the ramp, and the D-Button direction you choose.

MANUAL TRICK CONTROLS

To launch a trick:

1. Skate up a quarterpipe or ramp.
2. Hold ✕ to power up, then as you reach the lip (or edge), release ✕ to jump.
3. While in the air press D-Button ←, →, ↑, or ↓ and ■, ▲ or ●.
 - You can add rotations to your tricks by also pressing/holding LI or RI.



To do a kick trick:

1. Attempt a kick trick when you are approaching an edge or a lip, or while you are skating on any surface.
2. The following are some of the possible kick trick controls: Press and hold
 - ✕ + L2, R2, L2, and R2, or
 - ✕ + R2 and ↓, L2 and ↓, or
 - ✕ + L2 + R2 and ↓
3. Release the trick by pressing ✕.

COMMON TRICK CONTROLS**To grind objects:**

1. Skate beside the object you want to grind.
2. Press ✕ to jump up onto the structure you want to grind, and then press ▲.
3. Watch the sparks fly!

To perform a hand plant:

1. Skate up a ramp, pipe, or poolside.
2. Press ● as you approach the lip.
3. Keep your feet straight up and hang on tight for some savory points.
 - The longer you hold the ● button, the longer you will hold the handplant.

To perform a stall:

1. Skate up to a lip of quarterpipe.
2. Press ■.
 - The longer you hold the ■ button, the longer you will hold the stall.

CREATING YOUR OWN PARK

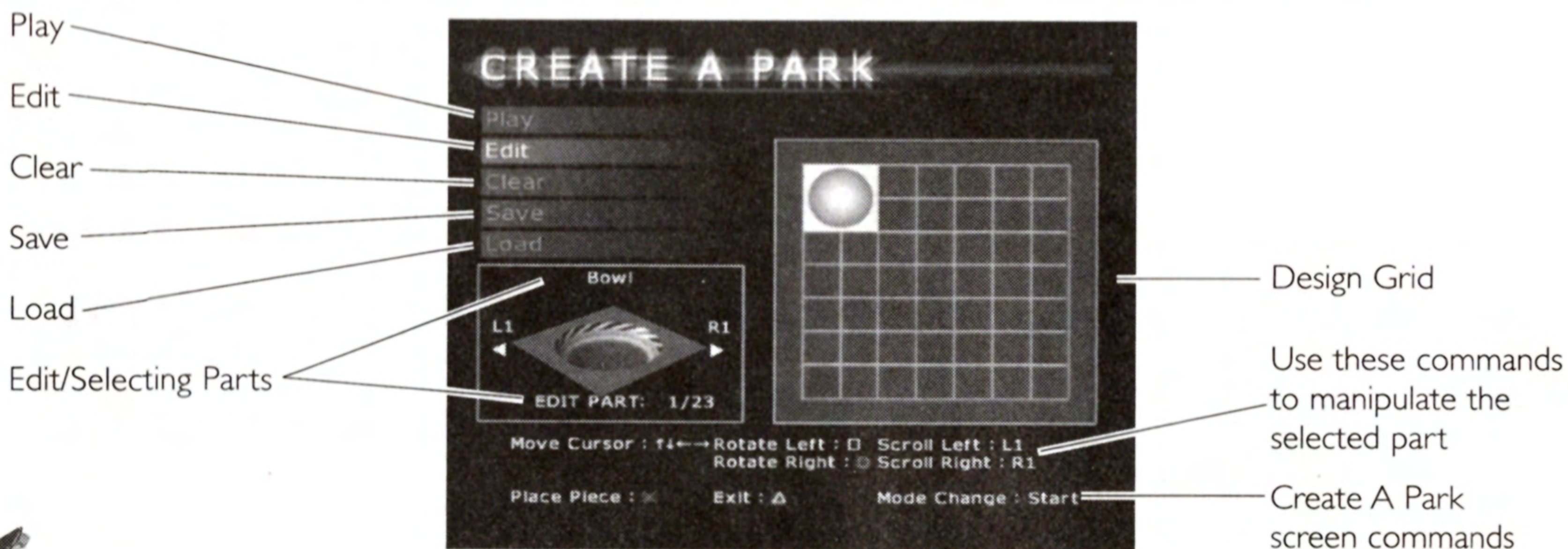
Choose from over 20 different parts-including small and large quarterpipes, rail boxes, a long ramp, two pools and more. Then, save the park, load it, and ride your very own creation!

To build your own park:

- ↳ Scroll through the Main Menu by pressing the D-Button \updownarrow .
- ↳ Highlight CREATE A PARK, then press \times to select it.
- ↳ The Create A Park edit screen appears.
- ↳ Follow the command summary at the bottom of the Create A Park edit screen to Play, Edit, Clear, Save, and Load your new, personalized skate park.
- ↳ To save your new park, highlight SAVE and Press \times . Press the D-Button \leftrightarrow to choose your Memory Card Slot. Then Press \times . A confirmation screen will appear. Press \times when your arrow points to YES. You have now saved your new park.
- ↳ To overwrite a previously created park, highlight Save and Press \times . Choose your Memory Card slot. Then choose the 1st, 2nd, or 3rd park to overwrite. A confirmation screen will appear. Choose Yes to overwrite Park.
- ❑ The command summary on the Create a Park screen changes depending on which function you are in. Simply follow this command summary to navigate your way through the functions Edit, Clear, Save, and Load.

 **NOTE:** To Save your park you must first exit the Design mode by pressing \blacktriangle .

When you first create a save file, three parks will be automatically created for you.



SKATER STABLE

How do you compare to the sickest skaters on the block?

NAME	HEIGHT	AGE	PLACE OF BIRTH	WEIGHT	STANCE
Manny	6'0"	25	Bronx, New York	155 lbs	Regular
Drew	5'7"	21	Boston, Massachusetts	178 lbs	Goofy
Makayla	5'8"	21	Washington, D.C.	129 lbs	Regular
Connor	4'2"	13	London, England	94 lbs	Goofy

WICKED COURSES

COMPETITION STREET STAGES

- WASHINGTON, D.C.** Get ready to fly as you catch big air in the city famous for giving us the most hot air.
- LONDON** Be a part of the London night-life, and show the Royals how to skate in front of Buckingham Palace.
- MOSCOW** Ever seen a Russian sunset? Here's your chance as you skate Moscow at dusk. Grind tanks, skate through a subway station, and kick the tricks in the park.
- MIAMI** Get on the boardwalk and grind, check out heavy pool action, big ramps, and a colorful environment. Check out sunny Florida in the hot-spot of Miami.
- SAN FRANCISCO** Hit high air cruising down Lombard St., kick it on the really high rails, and be nimble going through the narrow streets of Chinatown.

VERT STAGES

HALF PIPE

Trick points convert to extra time after riding the pipe in Competition mode.

BIG AIR

Your biggest air will earn tons of points.

BOWL

Launch from trick to trick, secure clean landings, and catch superior air to get the big points.

ROOFTOP PARK

Pay attention to the risky landings in the bowl or you'll wipe-out big time. Or, you can hang in a covered park that has tons of treacherous edges to grind and ollie. Either way, are you up to the challenge?

NOAH'S PARK

Ollie, grind, and switch—do whatever it takes to stay alive here. Put a couple of bowls together, and you have vert delight. Keep your wits sharp and you have a chance.

SAVING AND LOADING

As you progress through the game and build up the abilities of your skaters, you'll want to save your game data.



NOTE: Never insert or remove a Memory Card while loading or saving files.

- After completing a Competition level and distributing your attribute points, your game is automatically saved.

To automatically save a game:

1. From the Main Menu, select OPTIONS, then MEMORY CARD.
 2. Highlight AUTO SAVE and press the D-Button \leftrightarrow until it reads "ON". Press \times .
- \rightarrow When Autosave is set to ON, the current game will automatically be saved to Memory Card Slot 1 when you reach a save point.

To save settings, high scores, characters, and courses completed:

1. From the Main menu, select OPTIONS, MEMORY CARD, then select SAVE. The Memory Card Slot Select screen appears.
2. Highlight the Memory Card Slot you want to save to, then press **X**. The Save screen appears.
3. Press **X** to save your game data.

To load a saved game:

1. From the Main menu, select OPTIONS, MEMORY CARD, then select LOAD. The Memory Card Slot Select screen appears.
2. Highlight the Memory Card Slot you want to load from, then press **X**. The Load screen appears.
3. Press **X** to load the saved game data.

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Certain footage © Powell Skateboards

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Re-constructed by The Humble Brothers

Programmed by Traz Damji

Mixed by hiwatt marshall

Assisted by Francois "KoiHZ" Laffleur

Additional Guitars by Saki Kaskas

Rebuilt at The Empire, Vancouver, Canada

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"10/10"

Performed by Ministry

Written by Al Jourgensen, Paul Barker, Reynolds
Washam, Louis Svitek

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“PUSH IT”

Performed by Static-X

Written by Wayne Static, Ken Jay, Tony Campos,
Koichi Fukuda

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“UNDER THE INFLUENCE”

Performed by Citizen King

Written by Matt Sims

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“BETTER DAYS (AND THE BOTTOM DROPS OUT)”

Performed by Citizen King

Written by Matt Sims, Dave Cooley

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“BLOW YOUR TOP”

Performed by Shootyz Groove

Written by Donny Radeljic, Nelson Ramirez, Miguel Rodriguez, Jose Baez, Paul Rivera

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“MAD FOR IT”

Performed by Shootyz Groove

Written by Donny Radeljic, Nelson Ramirez,
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“MY WOULD BE SAVIOUR”

Performed by 8Stops7

Written by Evan Sula-Goff, Adam Powell,
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Written by Evan Sula-Goff, Adam Powell,
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“COALITION”

Performed by Showoff

Written by Christopher Messer, David Hyde,
Daniel Castady, Graham Jordan

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“CATCH ALL THIS”

Performed by Del The Funky Homosapien

Written by Del

Produced by Del

© 1999 Happy Hemp Music. Recording courtesy of Hieroglyphics Imperium Recordings. From the album Both Sides of the Brain

“FEAR OF GIRLS”

Performed by The Chick Magnets

Written by Ken Painter

© 1999 Ken Painter (SOCAN). Recording courtesy of Crusty Records



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